Technical Support

In the case of a faulty disk, you should return the disk ONLY, (not the packaging) with a covering letter containing details of the fault and your name, address and a contact telephone number to:

Humongous Entertainment
Willow Grange
Church Road
Watford
Herts
WD1 3QA
United Kingdom

We will attempt to replace the disks within 28 days of receipt.

If you encounter technical problems with the game you should write to the above address or call the Technical Helpline which operates between the hours of 9am and 6pm, Monday to Friday. Please ensure that you are sitting in front of your computer or have full details of your computer configuration and the problem you are encountering when you call.

English speaking customers call 01923 209 145

HUMONGOUS ENTERTAINMENT
116 Baker Street
London
W1M 1LB

Part No. (H)IB2G-DRY5.1

It's a Junior Adventure™ for Kids 5-10

Spy Fox in "Dry Cereal"™

Windows® 95/98
Windows® 3.1
Macintosh®
CD-ROM

Remove this booklet for important instructions.

SET-UP

Spy Fox in Dry Cereal™ is a high-performance multimedia program. It has been designed to take full advantage of your multimedia computer. Before installing the program or beginning play, we recommend you close any open applications or windows.

SYSTEM REQUIREMENTS

Windows® System Requirements

Spy Fox in Dry Cereal requires a 33 MHz 486 (or faster) PC system with 8 MB of RAM, Windows 3.1 or Windows 95, SVGA card (640x480, 256 colour video display), a sound card and a double-speed (or faster) CD-ROM drive, and a 640x480, 256 colour video display.

Macintosh® System Requirements

Spy Fox in Dry Cereal requires a 68040 (25 MHz or faster) Macintosh, with 8 MB of RAM, a double-speed (or faster) CD-ROM drive, and a 640x480, 256 colour video display.

INSTALLATION

Windows 3.1 Customers:

Before playing *SPY Fox in Dry Cereal*, you must run our installation program. Insert the CD-ROM into your CD-ROM drive. Select the **Run...** command from the **File** menu in the Windows Program Manager. Type the following into the Command Line area: **D:\INSTALL.EXE** (Replace "D" with your CD-ROM drive letter.) Click the **Quick Install** button to start the installation. Follow the on-screen instructions. The installation program will create a Humongous group on Program Manager. A Spy Fox in Dry Cereal icon will be placed in the group. When the installation is finished, you may need to **Restart Windows.**

PACKAGING AND PROMOTIONAL GUIDELINES

Listed below is a set of guidelines that should be followed with the use of the copyright notice, logos, art and the placement of all marks including ©, ® and ™.

The Humongous Entertainment logo (HE) must appear next to the partner's logo.
Use only provided and approved art at all times. This includes packaging and promotional materials. Do not create or redraw art. Do not alter the original colours.
The placement of all marks including ©, ®, and ™ must follow the original packaging exactly.
The following copyright notice must be used for Spy Fox in "Dry Cereal".

©1997, 1998 Humongous Entertainment, Inc. All Rights Reserved. Junior Adventure, The Junior Adventure logo, SPY Fox, Monkey Penny, SPY Fox in Dry Cereal, Humongous Entertainment, and the Humongous Entertainment Logo are trademarks of Humongous Entertainment, Inc. Distributed by GT Interactive Software Corp. Microsoft and Windows are registered trademarks of Microsoft Corporation. Macintosh is a registered trademark of Apple Computer, Inc. All other trademarks are the property of their respective companies.

IMPORTANT KEYBOARD COMMANDS

Here is a comprehensive list of Windows and Macintosh keyboard commands.

Purpose	Windows	Macintosh
Help	F1	See Readme file
Load a saved game	L	L or Command+L
Pause/Unpause the game	Spacebar	Spacebar
Play the game in a window	Shift+F5	F5/Shift+F5
Quit the game	Spacebar or Alt F4	Command+Q
Resize the screen	Shift+F8 (only in 1280x1024)	
Restart the game	Spacebar	Command+R
Save a game	S	S or Command+S
Terminate a cut-scene (e.g. intro)	Escape	Escape
Terminate the current character dialogue	. (period)	. (period)
Turn on/off the music	Spacebar/Options	Command+Game

Windows 95 Customers:

No installation is required with the Windows 95 AutoPlay feature. Just insert the CD-ROM into your CD-ROM drive, wait for the AutoPlay window to appear, and click on the PLAY button.

Important Note: In order to take full advantage of the 32-bit capabilities of your computer, the installation program must copy some Windows system files to your hard disk. This will take no more than 2.5 MB of hard disk space. The installation program does not copy any of the game files to your hard disk. You will still need to insert the *SPY Fox in Dry Cereal* CD into your CD-ROM drive each time you play.

Macintosh Customers:

No installation is required on the Macintosh. Just insert the CD-ROM into your CD-ROM drive, wait for the *SPY Fox in Dry Cereal* icon to appear on your desktop and double click on it.

HELP

Windows Customers:

For online documentation and game hints, just press the **F1** key from within the game. Or, for troubleshooting tips and last-minute game information, see the **Readme** file on your game CD.

Macintosh Customers:

Gameplay information, hints, and troubleshooting advice are all located in the readme file. Just open the CD-ROM and double-click the **Readme** to view.

HOW TO PLAY

Windows 95 Customers: Insert the CD into your CD-ROM drive, wait for the Auto Play window to appear, and click on the PLAY button.

Windows 3.1 Customers: Insert the CD into your CD-ROM drive. To start *SPY Fox in Dry Cereal*, double-click on its icon in the Humongous group.

Macintosh Customers: To start *SPY Fox in Dry Cereal*, insert the CD-ROM drive, then double-click on the *SPY Fox in Dry Cereal* icon.

Important Note: In order to get the best performance from your computer, we may need to perform a video and CD-ROM drive speed test the first time you run SPY Fox in Dry Cereal. **It will take 3 to 5 minutes and run only once.** Also, due to ongoing Windows upgrades, it may be necessary to upgrade your video drivers for optimum performance. *(See the **Readme** for further details.)*

HOW DO I MOVE SPY FOX™ FROM PLACE TO PLACE?

To guide SPY Fox through this adventure move your mouse to move the cursor across the screen. When your cursor is over an active area it will change shape and/or colour according to the current action. For instance, when your cursor is over an exit it will change to a large solid arrow; clicking at that point will take you to another location. Pressing the Escape (Esc) key during play will jump you through cut-scenes (opening title sequences, conversations between characters, etc.)

HOW TO QUIT

To quit the Windows version, press Alt+F4, or press the spacebar to pause the game and select Quit. On the Macintosh, press Command+Q or press F5 and select Quit from the File Menu. You can also Quit games from the SPY Watch. Click the watch, then click the Quit button on the watch face.

QUICK TIPS

Handy Items: Some of the items you come across - like a frog suit or a box of old airplane fuses - are useful to SPY Fox. Click on the item and SPY Fox will pick it up and store it in his tuxedo. To look at the items, place your cursor near the bottom of the screen. To use an item, click on it and the cursor will become that item. Now, position the cursor in the play area, on top of the object or character you want to use the item with, and click.

Spy Gadgets: SPY Fox has some pretty amazing gadgets at his disposal! To use a gadget place your cursor near the bottom of the screen. Click on the SPY Fox logo, it's really a folding gadget kit, then click on the gadget you want to use.

Talk Balloons: SPY Fox will receive Talk Balloons after interacting with some characters. These are like notes and can be used to get more information on that character. To use the Talk Balloons, click on the notepaper in the interface and the Talk Balloons will pop-up. Click on the one you want and then click on a character in the game.

Spy Watch: SPY Fox uses this primarily to communicate with Monkey Penny™, but it comes in handy other times too. There's a Fun button on this watch but we'll let you discover what that's about for yourself!

SAVING AND LOADING A GAME

To save a game in progress, press S on the keyboard. A Save screen will appear. Click on one of the empty boxes to save the game (Note: You can also save over an existing game.) Type in a name for your saved game, if you wish. To exit, click on the **EXIT ARROW** at the top of the screen. To load a saved game, press L. Click on the picture of the game you wish to load. To exit without loading a game, click on the **EXIT ARROW.** You can also Save or Load games from the SPY Watch. Click the watch, then click the Save or Load button on the watch face.